CHAPTER I

INTRODUCTION

This chapter presents background of the study, research problem, research objective, significant of the study, scope and limitation of the study, and definition of key term.

A. Background of the Study

Learning English is intended for the attainment of language skills and components. Including in these components are pronunciation, vocabulary, and grammar. Meanwhile, the skills are Listening, Speaking, Reading, and Writing. However, the most important one among those four skills is that Speaking. Ur (1991:120) states "… of the all four skills, speaking is considered to be able to be the most important skill." Moreover, Hedge states (2000:261) "learning speaking is very important for students."

Speaking in the mother language may be just something light, but speaking in a foreign language is not in the same chase with the mother language which people born and grown up with. In order to make a proper communication with the native speaker in a target language, the learner has to understand the nature of what appear to be involved. For example the learner need to master the linguistic competent of the target language to be able to make appropriate communication. In order to keep politeness in a good conversation, the learner has to know the culture of the target language in a certain context. It is understood that the learner of foreign

Language has to knowledgeable of what and how the native speakers of target language use the language in a certain area appropriately.

In the classroom, learning speaking needs more chances to practice the target language. The teacher should decide the best way in the speaking class in practice, and provides good sets of activities to support learning speaking of students. Harmer (2003:8) states " good speaking activities can and should be highly motivation. If all of the students participating fully and the teacher has set up the activity properly and can then give sympathy and useful feedback they will get tremendous satisfaction from it." One of the goals inlearning speaking is that the students are able to use their current proficiency in order to convey their each message and avoid confusions among them due to the three components which are pronunciation, vocabulary, and grammar. Moreover, the students are able to observe the social and culture rules that applied in reach communication in speaking class practice.

The biggest influential in teaching learning process is a teacher. The teacher's role has to provide in and fully support a good teaching planning and to encourage and motivate the students. The one who shape students speaking skills is a teacher.

Based on the results of preliminary observation in tenth grade of MAN Kunir, it was found that many students still had difficulties in speaking practice. Some of them were able to talk to with their fellow, but they still had less of confidence if they were asked to speak in front of class. Meanwhile the rest considered that speaking English was difficult and is contained of amount of obstacles. They felt shy, embarrassed to try, less of confidence, unmotivated, incurious, and effortless. These practical problems made the students felt hard to speak English. As a result, the students could not focus and difficult to pass the predetermined standard. From the problems above, the researcher

concluded that it became difficult for the students to increase their speaking skill with such problems. Hence, the students needed an innovative instructional strategy to facilitate them to solve their problems in speaking.

To overcome the problems, the writer offered a Scavenger Hunter Game by conducting Classroom Action Research. By applying the game, the students were facilitated to pressure their embarrassment and increase confidence to speak English. The game is really suited with the problems above. In this game, the students have freedom to express and convey without feeling shy and embarrassed because it can increase their selves-confidence and they may speak together like in a real dialog or a conversation. By this game the students have to talk much with their friends.

B. Research Problem

Based on the background above, the formulation of the research problem is "how can Scavenger Hunt Game improve students' speaking skill of the first grade students of MAN Kunir?"

C. Research Objective

Based on the research question above, this study aims to describe how the Scavenger Hunt Game can improve the students' speaking skill for the first grade students of MAN Kunir.

D. Significance of the Study

Referring to the highlight of study is should give contribution, it is necessary for everyone to get the good benefit of this study. Particularly, the good contribution can be obtained for the learners, the English teacher, and for the future researchers.

For the learner, it can help them maximize their self-confidence to practice to speak.

Meanwhile for the teacher it can be used as alternative technique used in teaching English.

Finally for the future researchers, it can be useful for them as a reference to conduct another study dealing with the use of game in teaching English.

E. Definition of Key Term

To avoid misunderstanding, some terms used in this study need to be defined as follows:

1. Speaking proficiency

Speaking proficiency is the students' ability in making a dialog oral conversation.

2. Teaching speaking

Teaching speaking is facilitating students to improve their speaking proficiency

3. Scavenger Hunt Game

Scavenger Hunt Game is a kind of game which is conducted to be a frame of teaching learning process in speaking class.

4. Classroom action research

Classroom action research is the research design to solve practical problems conduced in cycles.

F. Organization of the Study

This study consists of 5 chapters. Chapter I as an introduction presents the background of the study, formulation of the research problem, the purpose of the study, significance of the study, definition of key terms, and organization of the study.

Chapter II deals with review of related literature. Here, the researcher tells everything about definition of speaking, teaching learning speaking, problems in learning speaking, how to assess speaking, and the scavenger hunt game.

Chapter III talks about the research method. In the research method, some topics presented are research design, subjects and setting of the study, procedures of the study covering preliminary observation (reconnaissance), planning, implementing, observing, and reflecting. In planning, the researcher shows socializing the research program, providing the strategy, designing the lesson plan, and preparing the criteria of success.

Chapter IV deals with findings and discussion. It explains about the result of chapter III.

Chapter V is the last chapter that consists of conclusion and suggestion.