

## CHAPTER V

### CONCLUSION AND SUGGESTION

#### A. Conclusion

Based on the result of the research that had been done in two cycles in the research entitled “Improving Students’ Vocabulary Mastery by Using *Charades* (A Classroom Action Research at Second Grade students of MTs Assyafi’iyah Gondang in the Academic Year of 2015/2016)”. It can be taken the conclusions as follow.

The implementation of *Charades* can improve the students’ vocabulary mastery. The result of the implementation of *Charades* showed that the students’ vocabulary mastery improved during the cycles conducted. The mean scores increased from preliminary study, cycle 1 and cycle 2. Almost all of the students could achieve the Minimum Passing Criterion, that was 75. Furthermore, the students’ attitude towards vocabulary leaning activities had improved. They were more active, enthusiastic, and felt that the implementation of *Charades* was helpful for them in improving their vocabulary mastery.

The procedures of conducting the present strategy to improve students’ vocabulary mastery were generally divided into some tasks. It was taken from the result of cycle 2. First, the teacher explained what task will be done for group work. Second, the teacher asked the students to make a group consists of

4 students. Third, the teacher prepared some cards or sheets that have been written a verb on the cards or sheets themselves. Fourth, the teacher asked two students from one group to take one card randomly. Fifth, she/he read the verb then returned the card into the teacher. Student who took the card that contain the verb had to act the verb out. Finally, the pairs had to guess what verb it is in English. The other groups had to do it by turn.

## **B. Suggestion**

There are some suggestions especially for students in order to improve their vocabulary mastery.

### 1. To the teachers

- a. Teachers are expected to use *Charades* game as a teaching strategy, especially in teaching vocabulary in verbs. Because by using *Charades*, teacher can enrich the students' vocabulary mastery.
- b. Teachers are expected to develop the teaching of vocabulary by increasing some exercises in vocabulary enrichment. Teacher should give more attention to the students' vocabulary mastery.
- c. Teachers are expected to motivate the students in vocabulary mastery.

### 2. To the students

- a. Students should be interested in English first, so that they can enjoy teaching and learning process.

- b. Students have to learn more and improve their vocabulary mastery by using *Charades* and the other game.
3. To the future researcher
- a. It is expected to the future researcher to use this research as the reference to make their study deeper and more complete.
  - b. The future researcher should make a new development of the game. She/he is expected can modify the game to be more attractive.